

Bronze Bars - wu 30	Silver Bars - wu 45	Gold Bars - wu 60	Platinum Bars - wu 90	Diamond Bars - wu 90	If the same circle skill is performed on diff bars = Different element	
4 As - SR	5 As - SR	6 As - SR	6 As 1 B - VP	5As 2 Bs - VP		No JO cast angle deductions at any level
Cast - hips leave	Cast 45 below	Cast to H	Cast above H	Cast to 45+		
Circle - no mt/dm	Circle - no mt/dm	Circle - no mt/dm	Circle - no mt/dm	B circle	4.0 Courtesy Score	
Dismount	Dismount	Dismount - HB	Kip	rel/pir/diff B circle		
No HB	No giants	No giants	Dismount - HB	Salto dm - HB		
No salto dm	No salto dm	No release with BC	No Cs - ex clear hip hd	cast long po = circle elem		
No Bs	No Bs	No Cs	cast long po = circle elem	tap/counter = -0.3		
No x-swing ded	No x-swing ded	No x-swing ded	1 tap/counter = A	Cast 45-21 = A		
		No clear hip angle ded	Cast 89-21 = A	clear hip angle ↑0.4		
			clear hip angle ↑0.4	One D allowed		
						10
						-VP
					-SR	
					-Restr	
					SV	
					- Exec	
					- Dyn	
					J1 SCORE	
					J2 SCORE	
					Ave	